

```

FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF 111111 111111 111111 XXX XXX
FFF 111111 111111 111111 XXX XXX
FFF 111111 111111 111111 XXX XXX
FFF 111 111 111 XXX XXX
FFF 111 111 111 XXX XXX
FFF 111 111 111 XXX XXX
FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF FFFF FFFF FFFF FFFF 111 111 XXX XXX
FFF 111 111 111 111 111 111 XXX XXX
FFF 111 111 111 111 111 111 XXX XXX
FFF 111 111 111 111 111 111 XXX XXX
FFF 111 111 111 111 111 111 XXX XXX
FFF 111 111 111 111 111 111 XXX XXX
FFF 1111111111 1111111111 XXX XXX
FFF 1111111111 1111111111 XXX XXX
FFF 1111111111 1111111111 XXX XXX

```

```
DDDDDDDD  EEEEEEEEE  LL      FFFFFFFF  IIIIII  LL
DDDDDDDD  EEEEEEEEE  LL      FFFFFFFF  IIIIII  LL
DD      DD  EE      LL      FF      II      LL
DD      DD  EE      LL      FF      II      LL
DD      DD  EE      LL      FF      II      LL
DD      DD  EE      LL      FFFFFF  II      LL
DD      DD  EEEEEEE  LL      FFFFFF  II      LL
DD      DD  EEEEEEE  LL      FF      II      LL
DD      DD  EE      LL      FF      II      LL
DD      DD  EE      LL      FF      II      LL
DD      DD  EE      LL      FF      II      LL
DDDDDDDD  EEEEEEEEE  LLLLLLLLL  FF      IIIIII  LL
DDDDDDDD  EEEEEEEEE  LLLLLLLLL  FF      IIIIII  LLLLLLLLL
                                     ....
                                     ....
                                     ....
                                     ....

LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```

```
1 0001 0 MODULE DELFIL (  
2 0002 0 LANGUAGE (BLISS32),  
3 0003 0 IDENT = 'V04-000'  
4 0004 0 ) =  
5 0005 1 BEGIN  
6 0006 1  
7 0007 1  
8 0008 1 *****  
9 0009 1 *  
10 0010 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY  
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27 0027 1 *  
28 0028 1 *****  
29 0029 1  
30 0030 1  
31 0031 1 ++  
32 0032 1  
33 0033 1 FACILITY: F11ACP Structure Level 2  
34 0034 1  
35 0035 1 ABSTRACT:  
36 0036 1  
37 0037 1 This module deletes a file, returning its blocks to the storage map  
38 0038 1 and releasing the file header.  
39 0039 1  
40 0040 1 ENVIRONMENT:  
41 0041 1  
42 0042 1 STARLET operating system, including privileged system services  
43 0043 1 and internal exec routines.  
44 0044 1  
45 0045 1 --  
46 0046 1  
47 0047 1  
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 4-Apr-1977 15:50  
49 0049 1  
50 0050 1 MODIFIED BY:  
51 0051 1  
52 0052 1 V03-012 CDS0008 Christian D. Saether 22-Aug-1984  
53 0053 1 Don't complain about directories either (CDS0006).  
54 0054 1  
55 0055 1 V03-011 ACG0444 Andrew C. Goldstein, 21-Aug-1984 20:43  
56 0056 1 Fix error recovery in file ID cache flush code  
57 0057 1
```



```

58      0058 1
59      0059 1
60      0060 1
61      0061 1
62      0062 1
63      0063 1
64      0064 1
65      0065 1
66      0066 1
67      0067 1
68      0068 1
69      0069 1
70      0070 1
71      0071 1
72      0072 1
73      0073 1
74      0074 1
75      0075 1
76      0076 1
77      0077 1
78      0078 1
79      0079 1
80      0080 1
81      0081 1
82      0082 1
83      0083 1
84      0084 1
85      0085 1
86      0086 1
87      0087 1
88      0088 1
89      0089 1
90      0090 1
91      0091 1
92      0092 1
93      0093 1
94      0094 1
95      0095 1
96      0096 1
97      0097 1
98      0098 1
99      0099 1
100     0100 1
101     0101 1
102     0102 1
103     0103 1
104     0104 1
105     0105 1
106     0106 1
107     0107 1
108     0108 1
109     0109 1
110     0110 1

V03-010 CDS0007      Christian D. Saether      14-Aug-1984
        Don't complain (CDS0006) about extension headers.

V03-009 CDS0006      Christian D. Saether      10-Aug-1094
        Add bugchecks to guard against deleting the wrong file,
        and directories in particular.

V03-008 CDS0005      Christian D. Saether      7-Aug-1984
        Replace TOSS_CACHE_DATA call with KILL_BUFFERS call.

V03-007 ACG0438      Andrew C. Goldstein,      1-Aug-1984  17:14
        Add cache interlock logic

V03-006 ACG0409      Andrew C. Goldstein,      22-Mar-1984  0:08
        Don't invalidate deleted file headers, as they are
        likely to be reused soon, due to the file ID cache.
        Make APPLY_RVN and DEFAULT_RVN macros.

V03-005 CDS0004      Christian D. Saether      1-Mar-1984
        Replace call to FLUSH_FID with call to TOSS_CACHE_DATA.

V03-004 CDS0003      Christian D. Saether      29-Dec-1983
        Use L_NORM linkage and BIND_COMMON macro.

V03-003 CDS0002      Christian D. Saether      13-Sep-1983
        Change interface to allocation serialization.

V03-002 CDS0001      Christian D. Saether      13-May-1983
        Serialize file header deletion processing.

V03-001 LMP0077      L. Mark Pilant,           31-Jan-1983  10:26
        Eliminate the check made for extension headers as this is
        now done in the DELETE module. An access conflict error
        will result if an attempt is made to delete a file that
        has one of its extension headers accessed.

V02-007 ACG0229      Andrew C. Goldstein,      23-Dec-1981  21:59
        Count file ID cache hits and misses

V02-006 ACG0167      Andrew C. Goldstein,      16-Apr-1980  19:25
        Previous revision history moved to F11B.REV

**

LIBRARY 'SYSS$LIBRARY:LIB.L32';
REQUIRE 'SRC$:FCPDEF.B32';

FORWARD ROUTINE
DELETE_FILE      : L_NORM NOVALUE, ! complete file deletion
DELETE_FID       : L_NORM NOVALUE, ! just release file header
RETURN_FILE_NUM  : L_NORM,         ! return file number to cache
REMOVE_FILE_NUM  : L_NORM;         ! remove file numbers from cache

```

```
1101 1 GLOBAL ROUTINE DELETE_FILE (FIB, FILEHEADER) : L_NORM NOVALUE =
1102 1
1103 1 ++
1104 1
1105 1 FUNCTIONAL DESCRIPTION:
1106 1
1107 1 This routine deletes a file by releasing its blocks to the storage
1108 1 bitmap and then releasing the header.
1109 1
1110 1 CALLING SEQUENCE:
1111 1 DELETE_FILE (ARG1, ARG2)
1112 1
1113 1 INPUT PARAMETERS:
1114 1 ARG1: FIB of operation
1115 1 ARG2: address of file header buffer
1116 1
1117 1 IMPLICIT INPUTS:
1118 1 NONE
1119 1
1120 1 OUTPUT PARAMETERS:
1121 1 NONE
1122 1
1123 1 IMPLICIT OUTPUTS:
1124 1 NONE
1125 1
1126 1 ROUTINE VALUE:
1127 1 NONE
1128 1
1129 1 SIDE EFFECTS:
1130 1 File deleted, storage map and index file bitmap modified, VCB modified
1131 1
1132 1 --
1133 1
1134 2 BEGIN
1135 2
1136 2 MAP
1137 2 FIB : REF BBLOCK, ! address of user FIB
1138 2 FILEHEADER : REF BBLOCK; ! address of file header
1139 2
1140 2 LOCAL
1141 2 HEADER : REF BBLOCK, ! local address of file header
1142 2 FCB : REF BBLOCK, ! FCB of header in process
1143 2 FILE_NUMBER, ! file number of header being deleted
1144 2 EXT_FID : BBLOCK [FID$C_LENGTH], ! extension file ID
1145 2 EX_SEGNUM, ! header extension segment number
1146 2 FICESIZE; ! size of file section
1147 2
1148 2 BIND_COMMON;
1149 2
1150 2 EXTERNAL ROUTINE
1151 2 FILE_SIZE : L_NORM, ! compute file section size
1152 2 CHARGE_QUOTA : L_NORM, ! charge user's disk quota
1153 2 CHECKSUM : L_NORM, ! compute file header checksum
1154 2 SEND_BADSCAN : L_NORM ADDRESSING MODE (GENERAL), ! start bad block scan process
1155 2
1156 2 WRITE_BLOCK : L_NORM, ! write block to disk
1157 2 TRUNCATE_HEADER : L_NORM, ! truncate file header
```



```

169      1158      NEXT_HEADER      : L_NORM;      ! read next file extension header
170      1159
171      1160
172      1161      HEADER = .FILEHEADER;
173      1162
174      1163      IF (.HEADER [FH2$W_SEG_NUM] EQL 0
175      1164      AND (.FIB [FIB$W_FID]) NEQ (.HEADER [FH2$W_FID]) ! fid_num + fid_seq
176      1165      OR .FIB [FIB$B_FID_NMX] NEQ .HEADER [FH2$B_FID_NMX]))
177      1166
178      1167      THEN
179      1168      BUG_CHECK (WRTINVBUFF, 'attempted to delete the wrong file');
180      1169
181      1170      ! If the file is marked bad and is not empty, we do not delete the file,
182      1171      ! but rather send it to the bad block scanner, who will analyze the file and
183      1172      ! delete it piecemeal.
184      1173
185      1174
186      1175      IF .HEADER[FH2$V_BADBLOCK]
187      1176      AND ( .HEADER[FH2$B_MAP_INUSE] NEQ 0
188      1177      OR .HEADER[FH2$W_EX_FIDNUM] NEQ 0
189      1178      OR .HEADER[FH2$W_EX_FIDRVN] NEQ 0)
190      1179      THEN
191      1180      BEGIN
192      1181      CHECKSUM (.HEADER);
193      1182      SEND_BADSCAN (HEADER[FH2$W_FID]);
194      1183      RETURN;
195      1184      END;
196      1185
197      1186      ! Loop for all headers, releasing the blocks mapped and the headers.
198      1187
199      1188
200      1189      WHILE 1 DO
201      1190      BEGIN
202      1191      FILE_NUMBER = .HEADER[FH2$W_FID_NUM];
203      1192      IF .CURRENT_VCB[VCB$V_EXTFID]
204      1193      THEN FILE_NUMBER<16,85 = .HEADER[FH2$B_FID_NMX];
205      1194      NEW_FID = FILE_NUMBER; ! record file number for cleanup
206      1195      NEW_FID_RVN = .CURRENT_RVN;
207      1196
208      1197      HEADER[FH2$W_FID_NUM] = 0; ! deleted header has zero file number
209      1198      HEADER[FH2$W_FID_RVN] = 0;
210      1199      HEADER[FH2$W_CHECKSUM] = 0; ! and zero checksum
211      1200      FILE_HEADER = 0;
212      1201      WRITE_BLOCK (.HEADER);
213      1202
214      1203      ! Credit the header and the blocks it maps to the owner's disk quota.
215      1204
216      1205
217      1206      FILESIZE = 0;
218      1207      IF NOT .CLEANUP_FLAGS[CLF_NOTCHARGED]
219      1208      THEN FILESIZE = FILE_SIZE(.HEADER);
220      1209      IF NOT .CLEANUP_FLAGS[CLF_HDRNOTCHG]
221      1210      THEN FILESIZE = FILESIZE + 1;
222      1211      CHARGE_QUOTA (.HEADER[FH2$L_FILEOWNER], -.FILESIZE, BITLIST (QUOTA_CHARGE));
223      1212
224      1213      ! Now return the blocks mapped by the header to the storage map.
225      1214      ! Then extract the extension header data.

```

```

226      TRUNCATE_HEADER (.FIB, .HEADER);
227
228      EX SEGNUM = .HEADER[FH2$W_SEG_NUM] + 1;
229      CHSMOVE (FID$C_LENGTH, HEADER[FH2$W_EXT_FID], EXT_FID);
230
231      ! Now free the header in the index file bitmap. Then chain to the next header,
232      ! if any, and repeat.
233
234      NEW_FID = 0;
235      DELETE_FID (.FILE_NUMBER);
236
237      HEADER = NEXT_HEADER (0, 0, EXT_FID, .EX_SEGNUM);
238      IF .HEADER EQ 0 THEN EXITLOOP;
239      END;
240
241      ! end of routine DELETE_FILE
242
243      END;
244

```

				.TITLE	DELFIL	
				.IDENT	\V04-000\	
				.EXTRN	FILE SIZE, CHARGE QUOTA	
				.EXTRN	CHECKSUM, SEND BADSCAN	
				.EXTRN	WRITE BLOCK, TRUNCATE HEADER	
				.EXTRN	NEXT_HEADER, BUG\$_WRTINVBUFF	
				.PSECT	\$CODE\$,NOWRT,2	
				.ENTRY	DELETE_FILE, Save R2,R3,R4,R5,R6,R7,R8,R9	1101
5E		08	03FC 00000	SUBL2	#8, SP	
56		04	AC D0 00005	MOVL	FILEHEADER, HEADER	1161
		04	A6 B5 00009	TSTW	4(HEADER)	1163
			16 12 0000C	BNEQ	2\$	
50		04	AC D0 0000E	MOVL	FIB, R0	1164
08 A6		04	A0 D1 00012	CMPL	4(R0), 8(HEADER)	
			07 12 00017	BNEQ	1\$	
0D A6		09	A0 91 00019	CMPB	9(R0), 13(HEADER)	1165
			04 13 0001E	BEQL	2\$	
			FEFF 00020 1\$:	BUGW		1168
21	35	A6	0000* 00022	.WORD	<BUG\$_WRTINVBUFF!4>	
			06 E1 00024 2\$:	BBC	#6, 53(HEADER), 4\$	1175
		3A	A6 95 00029	TSTB	58(HEADER)	1176
			0A 12 0002C	BNEQ	3\$	
		0E	A6 B5 0002E	TSTW	14(HEADER)	1177
			05 12 00031	BNEQ	3\$	
		12	A6 B5 00033	TSTW	18(HEADER)	1178
			12 13 00036	BEQL	4\$	
			56 DD 00038 3\$:	PUSHL	HEADER	1181
0000G	CF		01 FB 0003A	CALLS	#1, CHECKSUM	
		08	A6 9F 0003F	PUSHAB	8(HEADER)	1182
00000000G	00		01 FB 00042	CALLS	#1, SEND_BADSCAN	
			04 00049	RET		1180
57		08	A6 3C 0004A 4\$:	MOVZWL	8(HEADER), FILE_NUMBER	1191
50		98	AA D0 0004E	MOVL	-104(BASE), R0	1192



57	06	0B	A0	05	E1	00052	BBC	#5, 11(R0), 5\$	:	1193
	08		10	0D	A6	F0 00057	INSV	13(HEADER), #16, #8, FILE_NUMBER	:	1194
		A8	AA		57	D0 0005D 5\$:	MOVL	FILE_NUMBER, -88(BASE)	:	1195
		AC	AA	A0	AA	D0 00061	MOVL	-96(BASE), -84(BASE)	:	1197
				0B	A6	B4 00066	CLRW	8(HEADER)	:	1198
				0C	A6	B4 00069	CLRW	12(HEADER)	:	1199
				01FE	C6	B4 0006C	CLRW	510(HEADER)	:	1200
				04	AA	D4 00070	CLRL	4(BASE)	:	1201
					56	DD 00073	PUSHL	HEADER	:	1206
	0000G	CF			01	FB 00075	CALLS	#1, WRITE_BLOCK	:	1207
					58	D4 0007A	CLRL	FILESIZE	:	1208
0A		6A			1D	E0 0007C	BBS	#29, (BASE), 6\$	:	1209
					56	DD 00080	PUSHL	HEADER	:	1210
	0000G	CF			01	FB 00082	CALLS	#1, FILE_SIZE	:	1211
		58			50	D0 00087	MOVL	R0, FILESIZE	:	1217
02		6A			1B	E0 0008A 6\$:	BBS	#27, (BASE), 7\$	:	1219
					58	D6 0008E	INCL	FILESIZE	:	1220
					02	DD 00090 7\$:	PUSHL	#2	:	1226
		7E			58	CE 00092	MNEGL	FILESIZE, -(SP)	:	1227
				3C	A6	DD 00095	PUSHL	60(HEADER)	:	1229
	0000G	CF			03	FB 00098	CALLS	#3, CHARGE_QUOTA	:	1230
					56	DD 0009D	PUSHL	HEADER	:	1233
				04	AC	DD 0009F	PUSHL	FIB	:	
	0000G	CF			02	FB 000A2	CALLS	#2, TRUNCATE_HEADER	:	
		59			A6	3C 000A7	MOVZWL	4(HEADER), EX_SEGNUM	:	
				04	59	D6 000AB	INCL	EX_SEGNUM	:	
6E		0E	A6		06	28 000AD	MOVCS	#6, 14(HEADER), EXT_FID	:	
				A8	AA	D4 000B2	CLRL	-88(BASE)	:	
					57	DD 000B5	PUSHL	FILE_NUMBER	:	
	0000V	CF			01	FB 000B7	CALLS	#1, DELETE_FID	:	
					59	DD 000BC	PUSHL	EX_SEGNUM	:	
				04	AE	9F 000BE	PUSHAB	EXT_FID	:	
					7E	7C 000C1	CLRL	-(SP)	:	
	0000G	CF			04	FB 000C3	CALLS	#4, NEXT_HEADER	:	
		56			50	D0 000C8	MOVL	R0, HEADER	:	
					03	13 000CB	BEQL	8\$	:	1230
					FF7A	31 000CD	BRW	4\$	:	1233
					04	000D0 8\$:	RET		:	

; Routine Size: 209 bytes, Routine Base: \$CODE\$ + 0000



```

246 1234 1 GLOBAL ROUTINE DELETE_FID (FILENUM) : _NORM NOVALUE =
247 1235 1
248 1236 1 ++
249 1237 1
250 1238 1 FUNCTIONAL DESCRIPTION:
251 1239 1
252 1240 1     This routine marks the indicated file header free in the index
253 1241 1     file bitmap.
254 1242 1
255 1243 1 CALLING SEQUENCE:
256 1244 1     DELETE_HEADER (ARG1)
257 1245 1
258 1246 1 INPUT PARAMETERS:
259 1247 1     ARG1: file number of header
260 1248 1
261 1249 1 IMPLICIT INPUTS:
262 1250 1     CURRENT_VCB: VCB of volume
263 1251 1
264 1252 1 OUTPUT PARAMETERS:
265 1253 1     NONE
266 1254 1
267 1255 1 IMPLICIT OUTPUTS:
268 1256 1     NONE
269 1257 1
270 1258 1 ROUTINE VALUE:
271 1259 1     NONE
272 1260 1
273 1261 1 SIDE EFFECTS:
274 1262 1     Header deleted - index file bitmap & VCB altered
275 1263 1
276 1264 1 --
277 1265 1
278 1266 1 BEGIN
279 1267 1
280 1268 1 BUILTIN
281 1269 1     FP;
282 1270 1
283 1271 1 LOCAL
284 1272 1     CACHE          : REF BBLOCK,      ! address of cache block
285 1273 1     FID_CACHE      : REF BBLOCK,      ! address of file number cache
286 1274 1     LOCK_STATUS    : VECTOR [2],      ! lock status block
287 1275 1     VBN            : REF BBLOCK,      ! relative block in bitmap
288 1276 1     BEST_VBN       : REF BBLOCK,      ! best block to return bits to
289 1277 1     COUNT          : REF BBLOCK,      ! number of FID's in current block
290 1278 1     BEST_COUNT     : REF BBLOCK,      ! number of FID's in best block
291 1279 1     BLOCK          : REF BBLOCK,      ! block number of current entry
292 1280 1     BUFFER         : REF BBLOCK,      ! bitmap buffer
293 1281 1
294 1282 1 EXTERNAL
295 1283 1     PM$SGL_FIDHIT  : ADDRESSING_MODE (GENERAL), ! count of file ID cache hits
296 1284 1
297 1285 1     PM$SGL_FIDMISS : ADDRESSING_MODE (GENERAL), ! count of file ID cache misses
298 1286 1
299 1287 1
300 1288 1 BIND_COMMON;
301 1289 1
302 1290 1 EXTERNAL ROUTINE

```

```

303 1291 2      ALLOCATION_LOCK : L_NORM,
304 1292 2      INIT_FID_CACHE : L_NORM,      : initialize file ID cache lock
305 1293 2      READ_BLOCK   : L_NORM,      : read a block from the disk
306 1294 2      WRITE_BLOCK  : L_NORM,      : write it back
307 1295 2      ZERO_ON_ERROR;      : return zero on error signal (handler)
308 1296 2
309 1297 2      : Serialize against other storage or file header allocation/deallocation
310 1298 2      : operations.
311 1299 2
312 1300 2
313 1301 2      ALLOCATION_LOCK ();
314 1302 2
315 1303 2      : If this is not a flush call, we delete the file number by returning it
316 1304 2      : to the file number cache. If the cache fills up, the kernel mode routine
317 1305 2      : returns LBC. We then scan the cache, looking for the largest group of file
318 1306 2      : numbers that are all in the same bitmap block (up to half of the cache),
319 1307 2      : and then flush those from the cache. If this is a cache flush call or
320 1308 2      : the volume is marked for dismount, however, we flush the entire cache.
321 1309 2
322 1310 2
323 1311 2      CACHE = .CURRENT_VCB[VCB$L_CACHE];
324 1312 2      FID_CACHE = .CACHE[VCB$W_FIDCACHE];
325 1313 2
326 1314 2      IF .FILENUM NEQ 0
327 1315 2      THEN
328 1316 2          BEGIN
329 1317 2              IF NOT .CACHE[VCB$W_FIDC_VALID]
330 1318 2              THEN INIT_FID_CACHE(.CACHE);
331 1319 2              IF KERNEL_CALL (RETURN_FILE_NUM, .FILENUM)
332 1320 2              THEN
333 1321 2                  BEGIN
334 1322 2                      PM$GL_FIDHIT = .PM$GL_FIDHIT + 1;
335 1323 2                      RETURN;
336 1324 2                  END;
337 1325 2          END;
338 1326 2
339 1327 2      IF .FILENUM NEQ 0
340 1328 2      AND .CACHE[VCB$W_FIDC_VALID]
341 1329 2      THEN
342 1330 2          BEGIN
343 1331 2              PM$GL_FIDMISS = .PM$GL_FIDMISS + 1;
344 1332 2              BEST_COUNT = 0;
345 1333 2              VBN = -1;
346 1334 2              INCR J FROM 1 TO .FID_CACHE[VCB$W_FIDCOUNT]
347 1335 2              DO
348 1336 2                  BEGIN
349 1337 2                      BLOCK = (.VECTOR [FID_CACHE[VCB$W_FIDLIST], .J-1] - 1) / 4096;
350 1338 2                      IF .BLOCK NEQ .VBN
351 1339 2                      THEN
352 1340 2                          BEGIN
353 1341 2                              VBN = .BLOCK;
354 1342 2                              COUNT = 0;
355 1343 2                          END;
356 1344 2                      COUNT = .COUNT + 1;
357 1345 2                      IF .COUNT GTRU .BEST_COUNT
358 1346 2                      THEN
359 1347 2                          BEGIN

```

```

360 1348 BEST_COUNT = .COUNT;
361 1349 BEST_VBN = .VBN;
362 1350 END;
363 1351 IF .BEST_COUNT GEQU .FID_CACHE[VCASW_FIDCOUNT]/2
364 1352 THEN EXITLOOP;
365 1353 END;
366 1354
367 1355 ! Read the appropriate block, return the desired number of file numbers to
368 1356 it, and write it back.
369 1357
370 1358
371 1359 IF .BEST_VBN GEQU .CURRENT_VCB[VCBSB_IBMAPSIZE]
372 1360 THEN BUG_CHECK (BADFID, FATAL, 'ACP file number out of range for this volume');
373 1361
374 1362 BUFFER = READ_BLOCK (.BEST_VBN + .CURRENT_VCB[VCBSL_IBMAPLBN], 1, INDEX_TYPE);
375 1363 KERNEL_CALL (REMOVE_FILE_NUM, .BEST_COUNT, .BEST_VBN, .BUFFER);
376 1364 WRITE_BLOCK (.BUFFER);
377 1365 END
378 1366
379 1367 ! If this is a cache flush, loop for all the blocks represented in the
380 1368 cache, read the block, return the file numbers, and write it. Then
381 1369 mark the cache invalid, and release the cache lock if there is one.
382 1370 This operation is done under a handler to ensure its completion in
383 1371 the face of I/O errors.
384 1372
385 1373
386 1374 ELSE
387 1375 BEGIN
388 1376 .FP = ZERO_ON_ERROR;
389 1377 UNTIL .FID_CACHE[VCASW_FIDCOUNT] EQL 0
390 1378 DO
391 1379 BEGIN
392 1380 VBN = (.FID_CACHE[VCASL_FIDLIST] - 1) / 4096;
393 1381 IF .VBN GEQU .CURRENT_VCB[VCBSB_IBMAPSIZE]
394 1382 THEN BUG_CHECK (BADFID, FATAL, 'ACP file number out of range for this volume');
395 1383
396 1384 BUFFER = READ_BLOCK (.VBN + .CURRENT_VCB[VCBSL_IBMAPLBN], 1, INDEX_TYPE);
397 1385 IF .BUFFER NEQ 0
398 1386 THEN
399 1387 BEGIN
400 1388 KERNEL_CALL (REMOVE_FILE_NUM, 0, .VBN, .BUFFER);
401 1389 WRITE_BLOCK (.BUFFER);
402 1390 END
403 1391 ELSE
404 1392 .FID_CACHE[VCASW_FIDCOUNT] = 0;
405 1393 END;
406 1394 IF .FID_CACHE[VCASL_FIDCLKID] NEQ 0
407 1395 THEN
408 1396 BEGIN
409 1397 LOCK_STATUS[1] = .FID_CACHE[VCASL_FIDCLKID];
410 1398 IF NOT SENQW (EFN = EFN,
411 1399 LKMODE = LCK$K_NLMODE,
412 1400 FLAGS = LCK$M_NOQUEUE OR LCK$M_SYNCSTS OR LCK$M_CONVERT OR LCK$M_CVTSYS,
413 1401 LKSB = LOCK_STATUS
414 1402 )
415 1403 THEN BUG_CHECK (XQPERR, FATAL, 'Unexpected lock manager error');
416 1404 END;

```

P  
P  
P  
P



```

: 417      1405 3  CACHE[VCASV_FIDC_VALID] = 0;
: 418      1406 2  END;
: 419      1407 2
: 420      1408 1 END;

```

! end of routine DELETE\_HEADER

				OBFC 00000	.EXTRN PM\$SGL_FIDHIT, PM\$SGL_FIDMISS	
					.EXTRN ALLOCATION_LOCK	
					.EXTRN INIT_FID_CACHE, READ_BLOCK	
					.EXTRN ZERO_ON_ERROR, BUG\$_BADFID	
					.EXTRN SY\$ENQ, BUG\$_XQERR	
					.ENTRY DELETE_FID, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1234
					R11	
					SUBL2 #8, SP	
					PUSHAB -104(BASE)	1285
					CALLS #0, ALLOCATION_LOCK	1301
					MOVL @0(SP), R0	1311
					MOVL 88(R0), CACHE	
					MOVL (CACHE), FID_CACHE	1312
					TSTL FILENUM	1314
					BEQL 2\$	
					BLBS 11(CACHE), 1\$	1317
					PUSHL CACHE	1318
					CALLS #1, INIT_FID_CACHE	
					PUSHL FILENUM	1319
					CALLS #1, RETURN_FILE_NUM	
					BLBC R0, 2\$	
					INCL PM\$SGL_FIDHIT	1322
					RET	1321
					TSTL FILENUM	1327
					BNEQ 4\$	
					BRW 11\$	
					BLBC 11(CACHE), 3\$	1328
					INCL PM\$SGL_FIDMISS	1331
					CLRL BEST_COUNT	1332
					MNEGL #1, VBN	1333
					MOVZWL 2(FID_CACHE), R11	1334
					MOVAB 36(FID_CACHE), R6	1337
					CLRL J	
					BRB 8\$	
					SUBL3 #1, -4(R6)[J], R1	
					DIVL3 #4096, R1, BLOCK	
					CMPL BLOCK, VBN	1338
					BEQL 6\$	
					MOVL BLOCK, VBN	1341
					CLRL COUNT	1342
					INCL COUNT	1344
					CMPL COUNT, BEST_COUNT	1345
					BLEQU 7\$	
					MOVL COUNT, BEST_COUNT	1348
					MOVL VBN, BEST_VBN	1349
					MOVZWL 2(FID_CACHE), R1	1351
					DIVL2 #2, RT	
					CMPL BEST_COUNT, R1	
					BGEQU 9\$	

55	38	AO	50	00	5B F3 0008E 8\$:	AOBLEQ R11, J, 5\$	1334
			50		BE DO 00092 9\$:	MOVL @0(SP), R0	1359
			08		00 ED 00096	CMPZV #0, #8, 56(R0), BEST_VBN	
					04 1A 0009C	BGTRU 10\$	
					FEFF 0009E	BUGW	1360
					0000* 000A0	.WORD <BUG\$_BADFID!4>	
					03 DD 000A2 10\$:	PUSHL #3	1362
			50	08	01 DD 000A4	PUSHL #1	
					BE DO 000A6	MOVL @8(SP), R0	
			30	B045	9F 000AA	PUSHAB @48(R0)[BEST_VBN]	
					03 FB 000AE	CALLS #3, READ_BLOCK	
			0000G	CF	50 DO 000B3	MOVL R0, BUFFER	
			57		8F BB 000B6	PUSHR #^M<R5,R7>	1363
				00A0	58 DD 000BA	PUSHL BEST_COUNT	
			0000V	CF	03 FB 000BC	CALLS #3, REMOVE_FILE_NUM	
					57 DD 000C1	PUSHL BUFFER	1364
			0000G	CF	01 FB 000C3	CALLS #1, WRITE_BLOCK	
					04 000C8	RET	1327
			6D	0000G	CF 9E 000C9 11\$:	MOVAB ZERO_ON_ERROR, (FP)	1376
				02	A2 B5 000CE 12\$:	TSTW 2(FID_CACHE)	1377
					4C 13 000D1	BEQL 15\$	
			50	24	01 C3 000D3	SUBL3 #1, 36(FID_CACHE), R0	1380
			53		8F C7 000D8	DIVL3 #4096, R0-VBN	
			50	00001000	BE DO 000E0	MOVL @0(SP), R0	1381
			50	00	00 ED 000E4	CMPZV #0, #8, 56(R0), VBN	
53	38	AO	08		04 1A 000EA	BGTRU 13\$	
					FEFF 000EC	BUGW	1382
					0000* 000EE	.WORD <BUG\$_BADFID!4>	
					03 DD 000F0 13\$:	PUSHL #3	1384
					01 DD 000F2	PUSHL #1	
			50	08	BE DO 000F4	MOVL @8(SP), R0	
					30 B043 9F 000F8	PUSHAB @48(R0)[VBN]	
			0000G	CF	03 FB 000FC	CALLS #3, READ_BLOCK	
			57		50 DO 00101	MOVL R0, BUFFER	
					14 13 00104	BEQL 14\$	1385
				0088	8F BB 00106	PUSHR #^M<R3,R7>	1388
					7E D4 0010A	CLRL -(SP)	
			0000V	CF	03 FB 0010C	CALLS #3, REMOVE_FILE_NUM	
					57 DD 00111	PUSHL BUFFER	1389
			0000G	CF	01 FB 00113	CALLS #1, WRITE_BLOCK	
					B4 11 00118	BRB 12\$	1385
				02	A2 B4 0011A 14\$:	CLRW 2(FID_CACHE)	1392
					AF 11 0011D	BRB 12\$	1377
				04	A2 D5 0011F 15\$:	TSTL 4(FID_CACHE)	1394
					25 13 00122	BEQL 16\$	
			08	AE	A2 DO 00124	MOVL 4(FID_CACHE), LOCK_STATUS+4	1397
					7E 7C 00129	CLRQ -(SP)	1402
					7E 7C 0012B	CLRQ -(SP)	
					7E 7C 0012D	CLRQ -(SP)	
					7E D4 0012F	CLRL -(SP)	
			7E	4E	8F 9A 00131	MOVZBL #78, -(SP)	
				24	AE 9F 00135	PUSHAB LOCK_STATUS	
					1E 7D 00138	MOVQ #30, -(SP)	
			00000000G	00	0B FB 0013B	CALLS #11, SYS\$ENQW	
				04	50 EB 00142	BLBS R0, 16\$	
					FEFF 00145	BUGW	1403
					0000* 00147	.WORD <BUG\$_XQPERR!4>	

DELFIL  
V04-000

L 10  
16-Sep-1984 00:17:11  
14-Sep-1984 12:30:16

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[F11X.SRC]DELFIL.B32;1  
Page 12  
(3)

OB A4

01 8A 00149 16\$:  
04 0014D  
BICB2 #1, 11(CACHE)  
RET

: 1405  
: 1408

: Routine Size: 334 bytes, Routine Base: \$CODE\$ + 00D1



```

422 1409 1 ROUTINE RETURN_FILE_NUM (FILE_NUMBER) : L_NORM =
423 1410 1
424 1411 1 ++
425 1412 1
426 1413 1 FUNCTIONAL DESCRIPTION:
427 1414 1
428 1415 1 This routine returns a file number to the volume's file number
429 1416 1 cache. If the cache fills up as a result, it also sorts the
430 1417 1 entries and returns failure status to signal the caller that the
431 1418 1 cache should be emptied.
432 1419 1
433 1420 1
434 1421 1 CALLING SEQUENCE:
435 1422 1 RETURN_FILE_NUM (ARG1)
436 1423 1
437 1424 1 INPUT PARAMETERS:
438 1425 1 ARG1: file number to return
439 1426 1
440 1427 1 IMPLICIT INPUTS:
441 1428 1 CURRENT_VCB: VCB of volume
442 1429 1 CURRENT_UCB: UCB of volume
443 1430 1
444 1431 1 OUTPUT PARAMETERS:
445 1432 1 NONE
446 1433 1
447 1434 1 IMPLICIT OUTPUTS:
448 1435 1 NONE
449 1436 1
450 1437 1 ROUTINE VALUE:
451 1438 1 1 if success
452 1439 1 0 if cache is now full
453 1440 1
454 1441 1 SIDE EFFECTS:
455 1442 1 file ID cache modified
456 1443 1
457 1444 1 --
458 1445 1
459 1446 2 BEGIN
460 1447 2
461 1448 2 LOCAL
462 1449 2 CACHE : REF BBLOCK, ! address of cache block
463 1450 2 FID_CACHE : REF BBLOCK, ! address of file number cache
464 1451 2 J; ! cache index
465 1452 2
466 1453 2 BIND_COMMON:
467 1454 2
468 1455 2
469 1456 2 ! Scan the cache for an entry higher than the file number being returned.
470 1457 2 ! Shuffle the cache upward and insert the file number in order. If the
471 1458 2 ! cache fills up, return failure to cause a cache flush.
472 1459 2
473 1460 2
474 1461 2 CACHE = .CURRENT_VCB[VCBSL_CACHE];
475 1462 2 FID_CACHE = .CACHE[VCASL_FIDCACHE];
476 1463 2 J = 0;
477 1464 2 UNTIL .J GEQU .FID_CACHE[VCASW_FIDCOUNT]
478 1465 2 DO

```

```

479      1466      BEGIN
480      1467      IF .VECTOR [FID_CACHE[VCA$W_FIDLIST], .J] GTRU .FILE_NUMBER
481      1468      THEN EXITLOOP;
482      1469      IF .VECTOR [FID_CACHE[VCA$W_FIDLIST], .J] EQL .FILE_NUMBER
483      1470      THEN RETURN 1;
484      1471      J = .J + 1;
485      1472      END;
486      1473
487      1474      CH$MOVE ((.FID_CACHE[VCA$W_FIDCOUNT]-.J)*4,
488      1475      VECTOR [FID_CACHE[VCA$W_FIDLIST], .J],
489      1476      VECTOR [FID_CACHE[VCA$W_FIDLIST], .J+1]);
490      1477      VECTOR [FID_CACHE[VCA$W_FIDLIST], .J] = .FILE_NUMBER;
491      1478      FID_CACHE[VCA$W_FIDCOUNT] = .FID_CACHE[VCA$W_FIDCOUNT] + 1;
492      1479
493      1480      .FID_CACHE[VCA$W_FIDCOUNT] LSSU .FID_CACHE[VCA$W_FIDSIZE]
494      1481      AND .CACHE[VCA$V_FIDC_VALID]
495      1482
496      1483      1 END;

```

! end of routine RETURN\_FILE\_NUM

				01FC 00000 RETURN_FILE_NUM:							
								.WORD	Save R2,R3,R4,R5,R6,R7,R8		1409
				50	98	AA	D0 00002	MOVL	-104(BASE), R0		1461
				58	58	A0	D0 00006	MOVL	88(R0), CACHE		
				56		68	D0 0000A	MOVL	(CACHE), FID_CACHE		1462
						57	D4 0000D	CLRL	J		1463
				50	24	A6	9E 0000F	MOVAB	36(FID_CACHE), R0		1467
57	02	A6		10		00	ED 00013	CMPZV	#0, #16, 2(FID_CACHE), J		1464
						11	1B 00019	BLEQU	3\$		
			04	AC		6047	D1 0001B	CMPL	(R0)[J], FILE_NUMBER		1467
						0A	1A 00020	BGTRU	3\$		
				50		04	12 00022	BNEQ	2\$		1469
						01	D0 00024	MOVL	#1, R0		1470
							04 00027	RET			
						57	D6 00028	INCL	J		1471
						E7	11 0002A	BRB	1\$		1464
				51	02	A6	3C 0002C	MOVZWL	2(FID_CACHE), R1		1474
				51		57	C2 00030	SUBL2	J, R1		
				51		04	C4 00033	MULL2	#4, R1		
					04	A047	DF 00036	PUSHAL	4(R0)[J]		1476
						6047	DF 0003A	PUSHAL	(R0)[J]		
		9E				51	28 0003D	MOVC3	R1, @ (SP)+, @ (SP)+		
			24	A647	04	AC	D0 00041	MOVL	FILE_NUMBER, 36(FID_CACHE)[J]		1477
					02	A6	B6 00047	INCL	2(FID_CACHE)		1478
						50	D4 0004A	CLRL	R0		1480
			66		02	A6	B1 0004C	CMPW	2(FID_CACHE), (FID_CACHE)		
						02	1E 00050	BGEQU	4\$		
						50	D6 00052	INCL	R0		
51	0B	A8		01		00	EF 00054	EXTZV	#0, #1, 11(CACHE), R1		1481
				51		51	D2 0005A	MCOML	R1, R1		
				50		51	CA 0005D	BICL2	R1, R0		
						04	00060	RET			1483

; Routine Size: 97 bytes. Routine Base: \$CODE\$ + 021F

DELFIL  
V04-000

B 11  
16-Sep-1984 00:17:11  
14-Sep-1984 12:30:16

VAX-11 BLISS-32 V4.0-742  
DISK&VMSMASTER:[F11X.SRC]DELFIL.B32;1 Page 15 (4)



```

498 1484 1 ROUTINE REMOVE_FILE_NUM (COUNT, VBN, BUFFER) : L_NORM =
499 1485 1
500 1486 1 **
501 1487 1
502 1488 1 FUNCTIONAL DESCRIPTION:
503 1489 1
504 1490 1 This routine removes the specified entries from the file ID cache
505 1491 1 and marks them free in the index file bitmap block supplied.
506 1492 1
507 1493 1
508 1494 1 CALLING SEQUENCE:
509 1495 1 REMOVE_FILE_NUM (ARG1, ARG2, ARG3)
510 1496 1
511 1497 1 INPUT PARAMETERS:
512 1498 1 ARG1: number of entries to remove (0 to remove all)
513 1499 1 ARG2: VBN of bitmap buffer
514 1500 1 ARG3: address of bitmap buffer
515 1501 1
516 1502 1 IMPLICIT INPUTS:
517 1503 1 CURRENT_VCB: address of volume VCB
518 1504 1
519 1505 1 OUTPUT PARAMETERS:
520 1506 1 NONE
521 1507 1
522 1508 1 IMPLICIT OUTPUTS:
523 1509 1 NONE
524 1510 1
525 1511 1 ROUTINE VALUE:
526 1512 1 1
527 1513 1
528 1514 1 SIDE EFFECTS:
529 1515 1 file ID cache altered, bitmap buffer modified
530 1516 1
531 1517 1 --
532 1518 1
533 1519 2 BEGIN
534 1520 2
535 1521 2 MAP
536 1522 2 BUFFER : REF BITVECTOR; ! bitmap buffer
537 1523 2
538 1524 2 LOCAL
539 1525 2 FID_CACHE : REF BBLOCK, ! address of file number cache
540 1526 2 K, ! counter of entries removed
541 1527 2 J, ! index into cache
542 1528 2 FILE_NUMBER, ! file number-1 of entry
543 1529 2 BITPOS; ! bit position in buffer
544 1530 2
545 1531 2 BIND_COMMON;
546 1532 2
547 1533 2 ! Scan the file ID cache for entries whose bitmap VBN match those of the
548 1534 2 ! buffer. When one is found, clear the corresponding bit in the bitmap,
549 1535 2 ! decrement the count in the cache, and shuffle down the remaining entries
550 1536 2 ! to keep the cache compacted.
551 1537 2
552 1538 2
553 1539 2 FID_CACHE = .BBLOCK [.CURRENT_VCB[VCBSL_CACHE], VCASL_FIDCACHE];
554 1540 2 K = .COUNT;

```

```

555 1541 2 J = 1;
556 1542 DO
557 1543 BEGIN
558 1544 FILE_NUMBER = .VECTOR [FID_CACHE[VCASL_FIDLIST], .J-1] - 1;
559 1545 IF .FILE_NUMBER / 4096 EQL .VBN
560 1546 THEN
561 1547 BEGIN
562 1548 BITPOS = .FILE_NUMBER<0,12>;
563 1549 BUFFER[.BITPOS] = 0;
564 1550 CHSMOVE ((.FID_CACHE[VCASW_FIDCOUNT]-.J)*4,
565 1551 VECTOR [FID_CACHE[VCASL_FIDLIST], .J],
566 1552 VECTOR [FID_CACHE[VCASL_FIDLIST], .J-1]);
567 1553 FID_CACHE[VCASW_FIDCOUNT] = .FID_CACHE[VCASW_FIDCOUNT] - 1;
568 1554 J = .J - 1;
569 1555 K = .K - 1;
570 1556 END;
571 1557 J = .J + 1;
572 1558 END
573 1559 UNTIL .K EQL 0 OR .J GTRU .FID_CACHE[VCASW_FIDCOUNT];
574 1560
575 1561 ! If we have freed file numbers in a block that precedes the current bitmap
576 1562 ! scan point, reset the scan point.
577 1563
578 1564
579 1565 IF .VBN LSSU .CURRENT_VCB[VCBSB_IBMAPVBN]
580 1566 THEN CURRENT_VCB[VCBSB_IBMAPVBN] = .VBN;
581 1567
582 1568 1
583 1569 1 END;

```

! end of routine RETURN\_FILE\_NUM

				OBFC 00000 REMOVE_FILE_NUM:					
					.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R11	1484		
		50	98	AA	D0 00002	MOVL	-104(BASE), R0	1539	
		56	58	B0	D0 00006	MOVL	@88(R0), FID_CACHE		
		5B	04	AC	D0 0000A	MOVL	COUNT, K	1540	
		58		01	D0 0000E	MOVL	#1, J	1541	
57	20	A648		01	C3 00011	1\$:	SUBL3	#1, 32(FID_CACHE)[J], FILE_NUMBER	1544
50		57	00001000	8F	C7 00017		DIVL3	#4096, FILE_NUMBER, R0	1545
	08	AC		50	D1 0001F		CMPL	R0, VBN	
				27	12 00023		BNEQ	3\$	
59	57	0C		00	EF 00025		EXTZV	#0, #12, FILE_NUMBER, BITPOS	1548
	00	0C		59	E5 0002A		BBCC	BITPOS, @BUFFER, 2\$	1549
		50	02	A6	3C 0002F	2\$:	MOVZWL	2(FID_CACHE), R0	1550
		50		58	C2 00033		SUBL2	J, R0	
		50		04	C4 00036		MULL2	#4, R0	
			20	A648	DF 00039		PUSHAL	32(FID_CACHE)[J]	1552
			24	A648	DF 0003D		PUSHAL	36(FID_CACHE)[J]	
	9E	9E		50	28 00041		MOVC3	R0, @ (SP)+, @ (SP)+	
			02	A6	B7 00045		DECW	2(FID_CACHE)	1553
				58	D7 00048		DECL	J	1554
				5B	D7 0004A		DECL	K	1555
				58	D6 0004C	3\$:	INCL	J	1557
				5B	D5 0004E		TSTL	K	1559



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2:1 (5)

```

: Size: 752 code + 0 data bytes
: Run Time: 00:49.2
: Elapsed Time: 01:43.4
: Lines/CPU Min: 1915
: Lexemes/CPU-Min: 58358
: Memory Used: 262 pages
: Compilation Complete

```



0169 AH-BT13A-SE  
VAX/VMS V4.0

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